

EXPERIENCE

MBH Architects | Industrial Designer

San Francisco Bay Area, CA | August 2018 – Present

- Member of a consulting team developing retail product displays for worldwide deployment
- Working personally with client design teams to create detailed technical drawings from creative renders
- Communicating creative intent to manufacturers worldwide, including CMF direction
- Reviewing and correcting manufacturer shop drawings to maintain creative intent and advocate for user experiences
- Modeling complex product assemblies to document critical design details and component BOMs

Target | Industrial Design Intern

Minneapolis, MN | June 2017 – August 2017

- Designed and developed the Back-to-College decorative lighting collection for Room Essentials™ (in stores Fall 2018)
- Researched the needs and desires of target users to focus design direction
- Sketched, modeled, and documented designs for vendor sampling
- Worked with engineering partner and a cross-functional team to design the best, most affordable lighting possible
- Used rapid prototyping to prove the viability of selected products

EDUCATION

Philadelphia University

Philadelphia, PA | August 2014 - May 2018

Bachelor of Science, Industrial Design

Minors in UI/UX Design & Textile Design

GPA: 3.76

Study Abroad (*Short Course*):

Design and Manufacturing in Hong Kong, Shenzhen, and Shanghai

SPECIALTIES

Skills:

- CAD Modeling & 3D Rendering
- Consumer Research
- Sketching & Ideation
- Rapid Prototyping
- Fabrication
- CMF Development
- Technical Drawing
- User Experience Design
- Photography
- Textile Design & Construction

Programs:

- Adobe Creative Suite
- SOLIDWORKS
- KeyShot
- Fusion 360
- Inventor
- Microsoft Office
- Arduino
- Processing